

Type	Railworks - Addon
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1. Preamble

Dear Customer,

we're very pleased that our Addon "Class 151 PlusPack" got such a great echo. So we decided to create a ServicePack which brings some completely new locos and scenarios besides several enhancements. In this sense, we wish you as much pleasure with this addon as we had while creating it.

TrainTeamBerlin
Berlin, October 2017

2. Installation

You have to execute the file setup.exe to install „Railworks Class 151 PlusPack - ServicePack 1.2“. The automatic install routine is opening. Follow the instructions and install the addon in your railworks main folder. This is detected automatically in most cases as well as your serial number. After copying the necessary files two additional setup programs for "Microsoft Visual C++ 2014 Redistributable (x86)" and Microsoft DirectX components will be executed. For installing these files it may be necessary to have an active internet connection for downloading DirectX components. With this you finished the installation.

3. Content

We want to shortly overview the new contents in the following:

New in Version 1.1:

- 3D Byte sound system for Passenger Information Systems added
- train brake and dynamic brake are coupled now
- bugfix: dithering of driving force needle minimized
- bugfix: gameplay of scenario Cologne Düsseldorf 06: Double traction to Kalk Nord
- bugfix: repaint textures of Railion 151 084 are kept after Steam update via config tool
- improved signal scripts added in actual version 1.4
- new repaint: 151 084 RBH red

Railworks - Class 151 PlusPack

- new repaint: 151 123 RBH blue/silver

New, non-driveable AI trains:

- BR420 (S-Bahn München)
- BR423 (S-Bahn München)
- BR648 (Bayerische Regiobahn Augsburg)

For scenario creators: Please pay attention to the separate delivered ReadMe-file for these trainsets that is linked in your start menu.

New in Version 1.2:

- improved vehicle script: added reaction to speed checking sections and improved cab lits while forced brakings
- improved freight wagon sound: volume in cabview of passing freight trains is now dependent of sound-config of the cabview
- new repaint: 151 134 orient red
- consists for usage in quick drive mode for new repaints

We want to thank all involved authors for their help!

Scenarios:

Munich-Augsburg

TTB 06: RBH shift part 1

Loco: RBH 263 (151 123)

Difficulty: middle

Season / Weather: Summer / Cloudy

Time: 05:10

Duration: 0:45 hours

Description: Today there is a split shift for you. At first you go with your tank car train CS80001 from Munich Laim to Augsburg track 14 for RBH Logistics. A colleague waits there for taking the train. This evening you will go back to Munich. Enjoy the dry weather, rain is announced for the evening. Pay attention to the scheduled pass times. You have to pass the entry signal of Augsburg with 40km/h.

Laim Rbf:	05:12	
Pasing:		16
Lochhausen:		19
Olching:		23
Maisach:		27
Malching:		29
Mammendorf:		31
Haspelmoor:		34
Althegeberg:		36
Mering:		43
Mering-St. Afra:		44
Kissing:		46
A-Hochzoll:		49
A-Haunstetter Str.:		51
Augsburg 14:	05:53	06:00

TTB 02: RBH shift part 2

Loco: RBH 272 (151 081)

Difficulty: middle

Season / Weather: Summer/Rain

Time: 21:25

Duration: 0:45 hours

Description: Drive your CS80002 back to Munich Laim Rbf in the rain. Normally you have 2 locos of the class 151 for this shift. Due to loco bottlenecks you have to take the train with one engine. The acceleration will take more time than normal. Use sand if necessary. Maximum speed is 100km/h. Pay attention to the scheduled pass times.

Augsburg:	21:28
A-Haunstetterstr.:	31
A-Hochzoll:	34
Kissing:	37
Mering-St. Afra:	39
Mering:	40
Altheigenberg:	44
Haspelmoor:	45
Mammendorf:	49
Malching:	51
Maisach:	52
Gernlinden:	54
Esting:	55
Olching:	59
Gröbenzell:	22:01
Lochhausen:	03
Langwied:	04
Pasing:	06
Laim Rbf:	22:11