

<b>Type</b>	Railworks - Addon
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## 1. Preamble

Dear Customer,

we're very pleased that our Addon "Class 143 PlusPack" got such a great echo. So we decided to create a ServicePack which brings besides several Enhancements some completely new locos and scenarios. In this sense, we wish you as much pleasure with this addon as we had while creating it.

TrainTeamBerlin  
Berlin, November 2012

## 2. Installation

You have to execute the file setup.exe to install „Railworks Class 101 PlusPack - ServicePack 1.1“. The automatic install routine is opening. Follow the instructions and install the addon in your railworks main folder. This is detected automatically in most cases as well as your serial number. After copying the necessary files two additional setup programs for "Microsoft Visual C++ 2012 Redistributable (x86)" and Microsoft DirectX components will be executed. For installing these files it may be necessary to have an active internet connection for downloading DirectX components. With this you finished the installation.

## 3. Content

We want to shortly overview the new contents in the following:

- Installation of the "enhanced HP Signal scripts" in the actual Version 1.3
- Installation of the TAB-Trigger in some Scenarios of the Version 1.0 - so you will no longer need the TAB key in some situations
- n-Coaches: graphical improvements for the graffiti wagons
- n-Coaches: sitting passengers bugfix
- Completely improved loco scripts with many enhancements like
  - better handling of overlapping PZB monitorings
  - PZB now working with the Munich Augsburg line
- Quickdrive-Consists for the Railworks default Class 143 including image thumbnail
- additional improvements for the -Coaches sound and the freight wagon sound
- new livery for the Class 143 in traffic red (default loco and Cologne-Duesseldorf addon)

## Railworks - Class 143 PlusPack

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- Class 143 now includes brand new 3DByte-Soundsystem for PIS-announcements

New in version 1.2:

- (very rare) system crashes because of sound system fixed
- textures of repaints will be hold back via config tool after steam update
- bugfix for scenarios Munich-Augsburg 01 and Koeblitzer mountain route 03
- new signal script version 1.4 added
- problem with input mapper of addon loco "Im Köblitzer Bergland" fixed
- fixed scenario Hagen-Siegen 04
- bugfix for red class 143 repaint: red lamp glass added
- new repaint: 143 344 "MEG"
- new repaint: 143 911 "RBH"
- new repaint: 143 877 "VBB" with destination display
- new repaint: 143 877 "KTV" with destination display

New in version 1.3:

- improved vehicle script: added reaction to speed checking sections and improved cab lits while forced brakings
- improved freight wagon sound: volume in cabview of passing freight trains is now dependent of sound-config of the cabview
- new repaint 143 001 "Arcelor Mittal"
- new repaint 143 247 "S-Bahn"
- new repaint 143 920 Orient red
- new repaint 143 957 Bordeaux red + vehicle number sign
- consists for usage in quick drive mode for new repaints
- additional train destination displays for 143 877 VBB (see below)

The destination display can be changed via the dynamic number of the loco. They are named with the following scheme:

143\_563-1A

For using a different destination display just use another letter instead of the **A**. You can signpost the following destinations:

## 143 877 VBB:

A RE5 Falkenberg (Elster)  
B RE5 Lutherstadt Wittenberg  
C RE5 Rostock  
D RE5 Stralsund  
E RE5 Neubrandenburg  
F RE5 Jüterbog  
G RE5 Halle (Saale)  
H RE5 Berlin Gesundbrunnen  
I RE5 Berlin Südkreuz  
J RE5 Berlin Hbf.

K RE4 Luckenwalde  
L RE4 Ludwigsfelde  
M RE4 Jüterbog  
N RE4 Wismar  
O RE4 Wittenberge  
P RE4 Lutherstadt Wittenberg  
Q RE4 Falkenberg (Elster)  
R RE4 Rathenow  
S RE4 Stendal  
T RE4 Schwerin Hbf  
U RE4 Berlin Spandau  
V RE4 Berlin hbf  
W RE4 Berlin Südkreuz

X RE3 Stralsund Hbf  
Y RE3 Schwedt  
Z RE3 Elsterwerda  
a RE3 Wünsdorf Waldstadt  
b RE3 Berlin Gesundbrunnen  
c RE3 Berlin Südkreuz  
d RE3 Berlin Hbf

e RE9 Berlin Schönefeld Flughafen  
f RE9 Flughafen Berlin-Brandenburg BER  
g RE9 Berlin Südkreuz  
h RE9 Berlin Hbf

i RE7 Belzig  
j RE7 Berlin Ostbahnhof  
k RE7 Berlin Wannsee  
l RE7 Dessau  
m RE7 Wünsdorf Waldstadt

n RB22 Michendorf  
o RB22 Potsdam Hbf  
p RB22 Berlin Schönefeld

† Nicht einsteigen  
u Ersatzzug  
v [leeres Zuglaufschild]

q RB Lutherstadt Wittenberg  
r RB Leipzig Hbf  
s RB Bitterfeld

## 143 877 KTV:

A - RE Altenburg Hbf  
B - RE Bad Rinckenburg  
C - RE Wildau  
D - RE Hosvenn  
E - RE Köblitz Hbf  
F - Nicht Einsteigen  
G - RE Trier Hbf  
H - RE Luxemburg

I - RB Altenburg Hbf  
J - RB Bad Rinckenburg  
K - RB Wildau  
L - RB Hosvenn  
M - RB Köblitz Hbf  
N - RB Trier Hbf  
O - RB Luxemburg

## New, non-driveable AI trains:

- BR420 (S-Bahn München)
- BR423 (S-Bahn München)
- BR648 (Bayerische Regiobahn Augsburg)

For scenario creators: Please pay attention to the separate delivered ReadMe-file for these trainsets that is linked in your start menu.

We want to thank all involved authors for their help!

### Scenarios:

#### Munich-Augsburg

##### TTB 01: What would be, if ...

*Loco: Class 143 traffic red*

*Difficulty: middle*

*Season / Weather: Spring / Cloudy*

*Time: 16:38*

*Duration: 0:40 Stunden*

*Description: We simulate a trainset bottleneck of the S-Bahn Munich today. Take a short tour from central station to Mammendorf as S3 with your Class 143. Be in time and pay attention to active PZB magnets. Always stop at the "Vollzug"-stop markers.*

##### TTB 02: Replacement train to Munich

*Loco: Class 143 traffic red*

*Difficulty: difficult*

*Season / Weather: Autumn / Cloudy*

*Time: 13:05*

*Duration: 0:45 Stunden*

*Description: Due to a vehicle defect you will drive a regional train to Munich with your class 143. It will be very difficult to stay in time because the loco is only as fast as 120km/h.*